Expectations for Various Levels of Programmers

An apprentice programmer is expected to sweep loose bits off the computer room floor, and push them onto the stack for recycling.

A journeyman programmer is expected to unstop the data pipes, and plug up the memory leaks.

A senior programmer is expected to actually understand what he or she is doing.

A master programmer is expected to design and implement a new application in six days, then rest on the seventh.

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